

PUBLIC HEARING AGENDA ITEM

DATE OF PUBLIC HEARING: February 9, 2021
SUBJECT: Resolution accepting a permanent drainage easement from Salcido Trucking, Inc. to Adams County for storm water drainage purposes
FROM: Jill Jennings Golich, Director, Community & Economic Development Department
AGENCY/DEPARTMENT: Community & Economic Development
HEARD AT STUDY SESSION ON: N/A
AUTHORIZATION TO MOVE FORWARD: YES NO
RECOMMENDED ACTION: That the Board of County Commissioners approves a resolution accepting a permanent drainage easement from Salcido Trucking, Inc. to Adams County

BACKGROUND:

Adams County is being granted a permanent drainage easement from Salcido Trucking, Inc. The purpose of the easement is to allow the County to enter the property to inspect and maintain drainage facilities, which include inlets, pipes, culverts, channels, ditches, hydraulic structures, detention basins, etc, located on the property. Said easement is to be used solely in the event the Grantor fails to maintain such drainage facilities.

AGENCIES, DEPARTMENTS OR OTHER OFFICES INVOLVED:

Community & Economic Development, Public Works, Office of the County Attorney

ATTACHED DOCUMENTS:

Board of County Commissioners Resolution Planning Commission Resolution Permanent Drainage Easement

Revised 06/2016 Page 1 of 2

FISCAL IMPACT:

Please check if there is no fiscal section below.	impact ⊠. If	there is fisc	al impact, pl	ease fully com	plete the
Fund:					
Cost Center:					
			Object Account	Subledger	Amount
Current Budgeted Revenue:					
Additional Revenue not included in Current Budget:					
Total Revenues:				_	
		[Object	Subledger	Amount
Current Budgeted Operating Exper	ndituro:		Account		
Add'l Operating Expenditure not included in Current Budget:					
Current Budgeted Capital Expenditure:					
Add'l Capital Expenditure not included in Current Budget:					
Total Expenditures:					
Total Expenditures.				-	
New FTEs requested:	☐ YES	⊠ NO			
Future Amendment Needed:	☐ YES	⊠ NO			
Additional Note:					

Revised 06/2016 Page 2 of 2